CHATIE Studio Guide

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EINEBLUME

CHATIE Ver. 2.10.5

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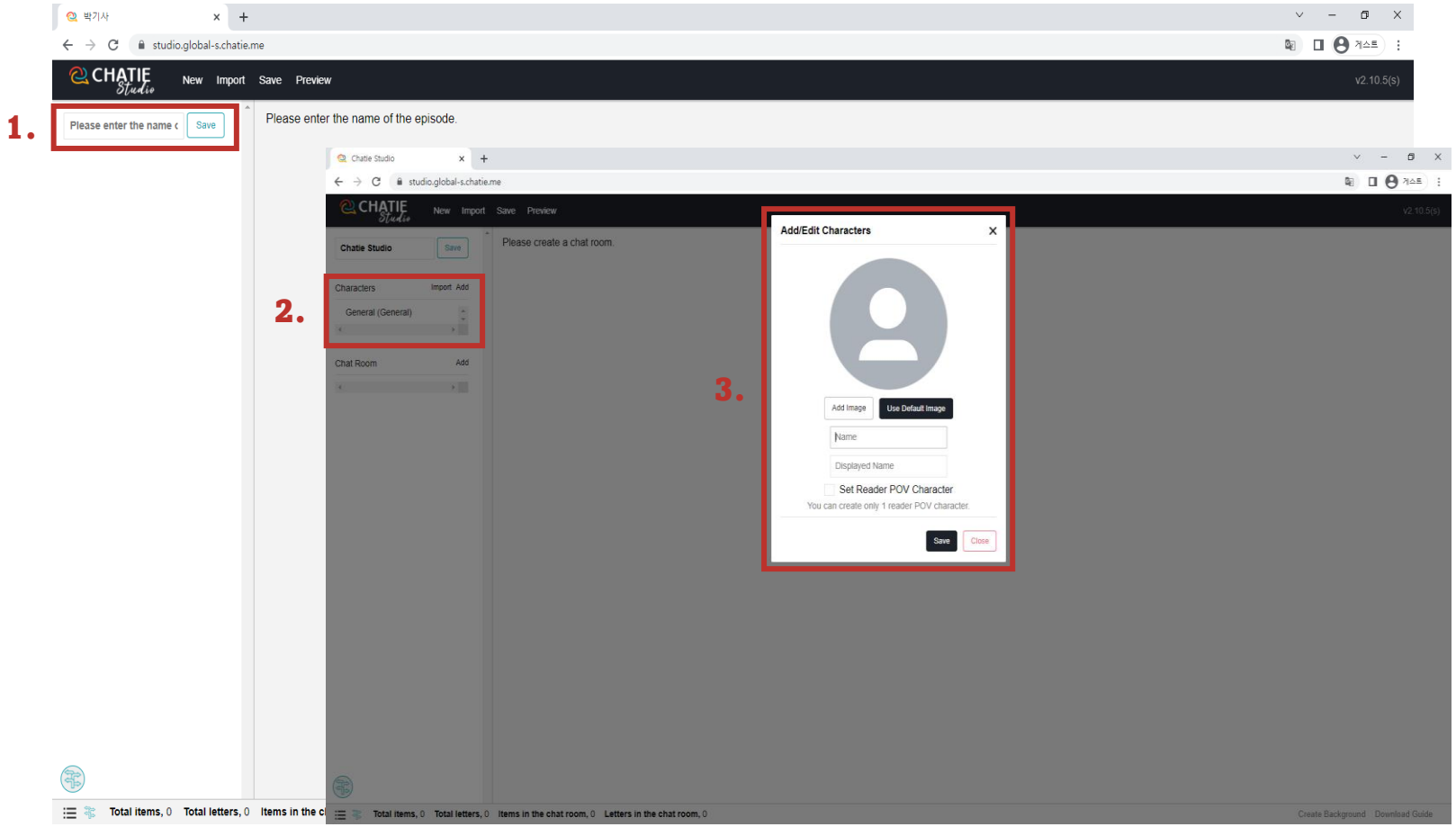
CHATIE

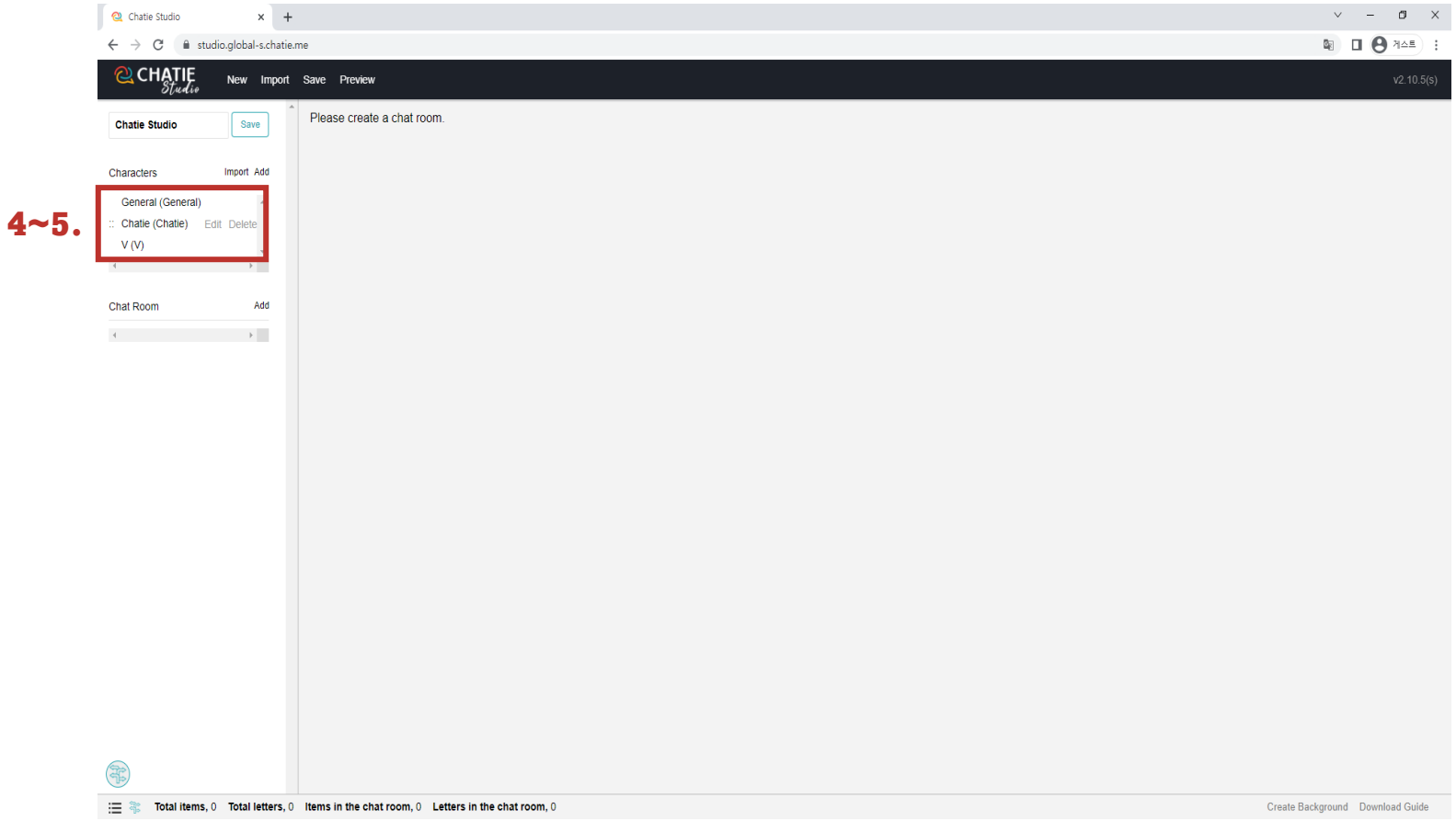
1. Register Episode Information

1. Register Episode Information



1. After entering the title of the episode in the field, click the “Save” button.
2. Click on the "Add Characters" section above.
3. 1) You can set your profile image with the "Add image" button.
   2) “Name” is used only in CHATIE Studio to identify characters.
   3) “Displayed name” will be shown on the final result. This is what the readers will actually see.
   4) “Set Reader POV Character” sets the reader’s CHATIE nickname as a character’s ‘Displayed name’.

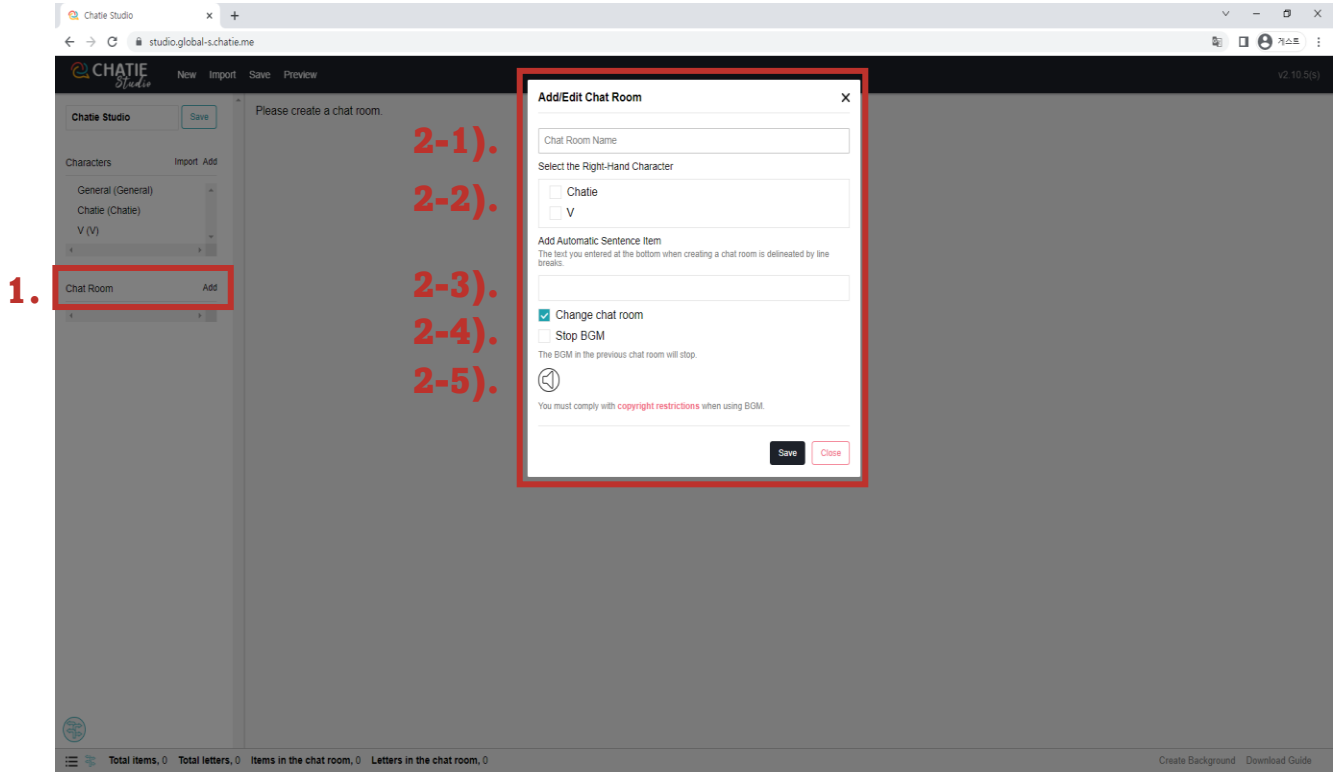
1. Register Episode Information



4. If you want to edit or delete a character, place the mouse cursor over the character name to reveal the "Edit" and "Delete" buttons.

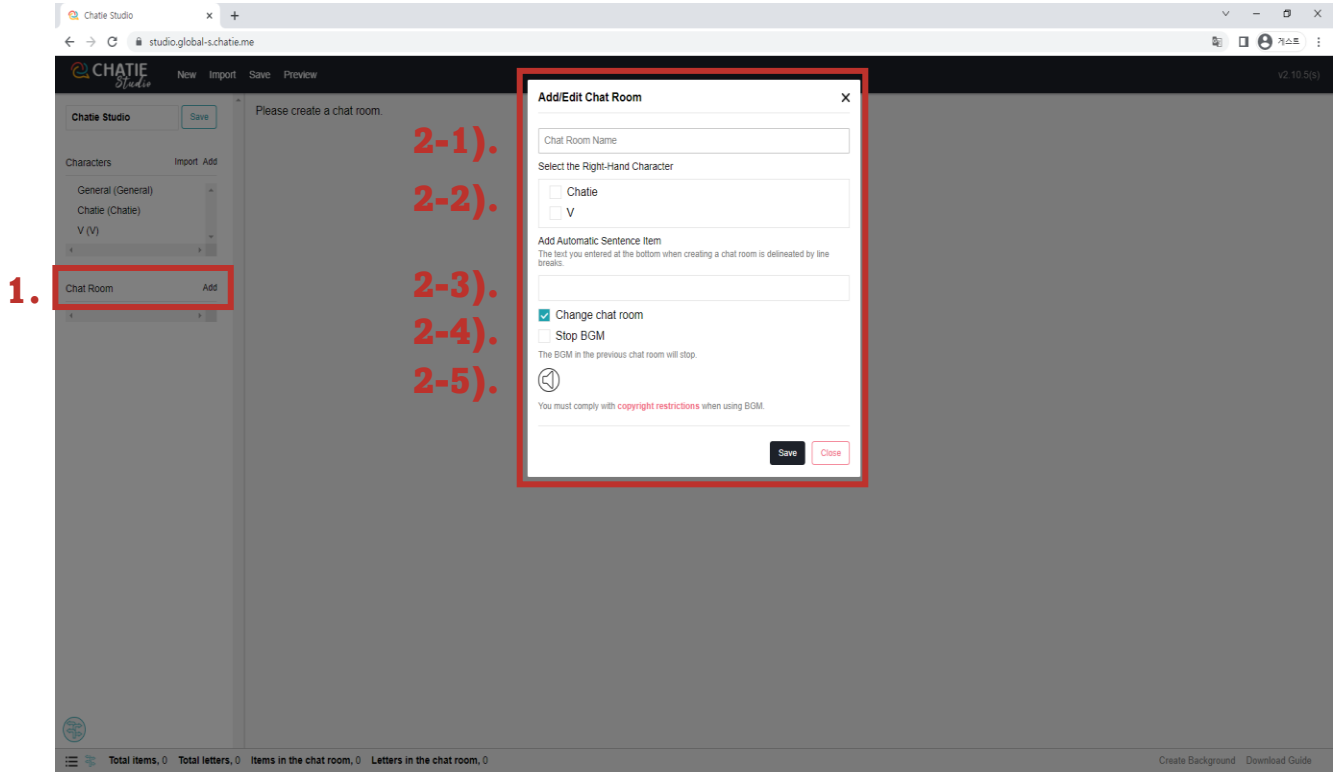
5. If you want to change the order of the characters in the list: Place your cursor on the characters name, and then four dots will appear on the left side of the character's name. Grab and drag them to a position you want them to be.

1. Register Episode Information



1. Click the "Chat Room add" button above.
2. 1) "Chat Room Name" is the name of the chat room shown only in Chatie Studio.
   (Readers will not see this)
   2) "Select the Right-Hand Character " lets you decides which character is placed on the right side of the screen (on your POV)
   3) If you enter content in the "Add Automatic Sentence Item" box,
   the content is automatically entered in line break units.

1. Register Episode Information



2. 4) "Change chat room" is a feature to select whether to connect and show conversations with the previous chat room.

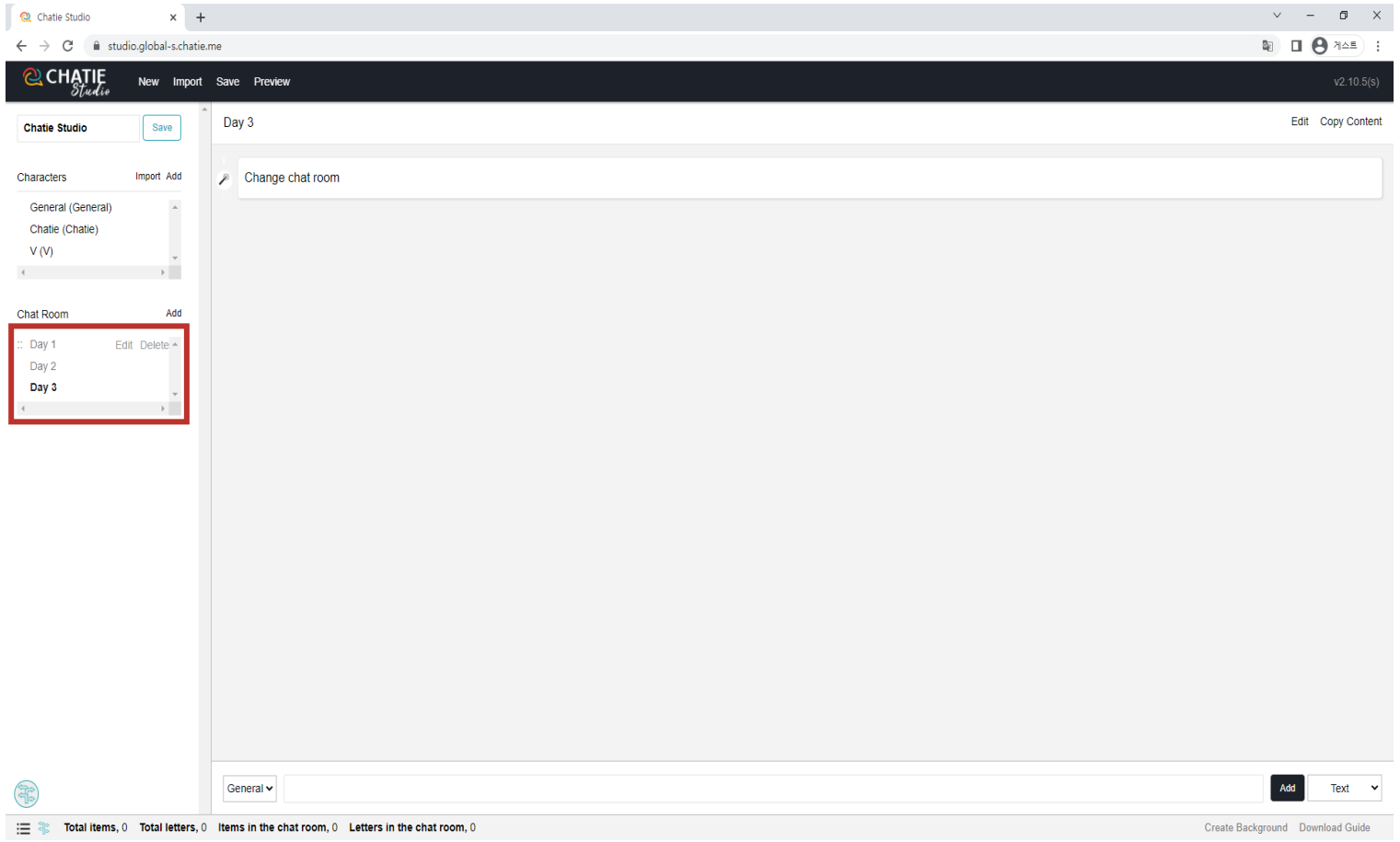
   If you check "Change chat room", the chat room will be shown in a new screen.

   If you uncheck "Change chat room", the contents in former chat room won't be removed.

5) You can set the background sound of the chat room with the "Add BGM" icon.

   If you check "Stop BGM", you can stop the background sound of the previous chat room.

1. Register Episode Information



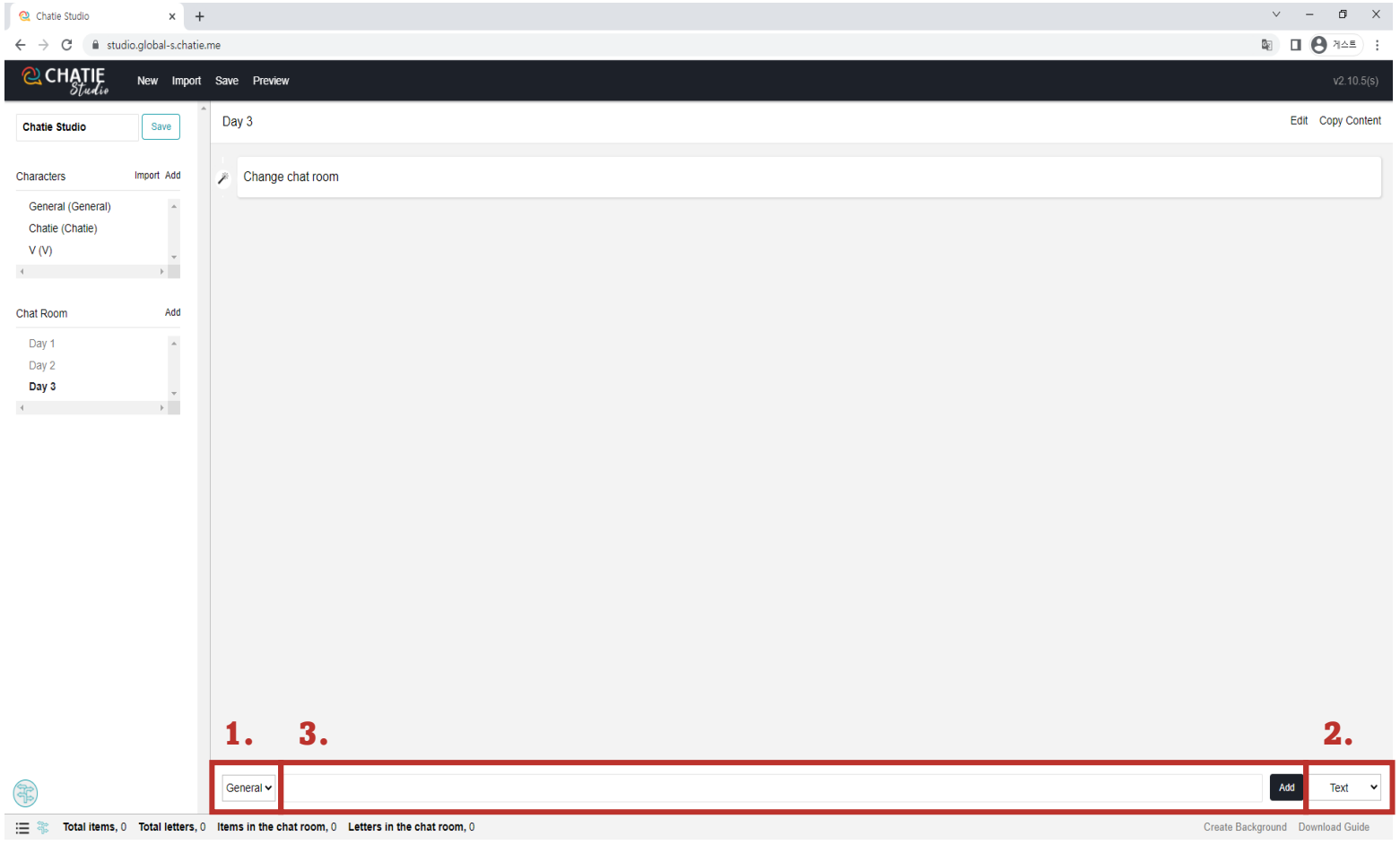
3. If you want to edit or delete a chat room, place the mouse cursor over the chat room name to reveal the “Edit” and “Delete” buttons.
4. You can change the order of chat rooms shown in the list by hovering the mouse cursor over the chat room name and dragging the four dots on the upper and bottom left.

CHATIE

2. Create episode

2. Create Episode

1) Enter content



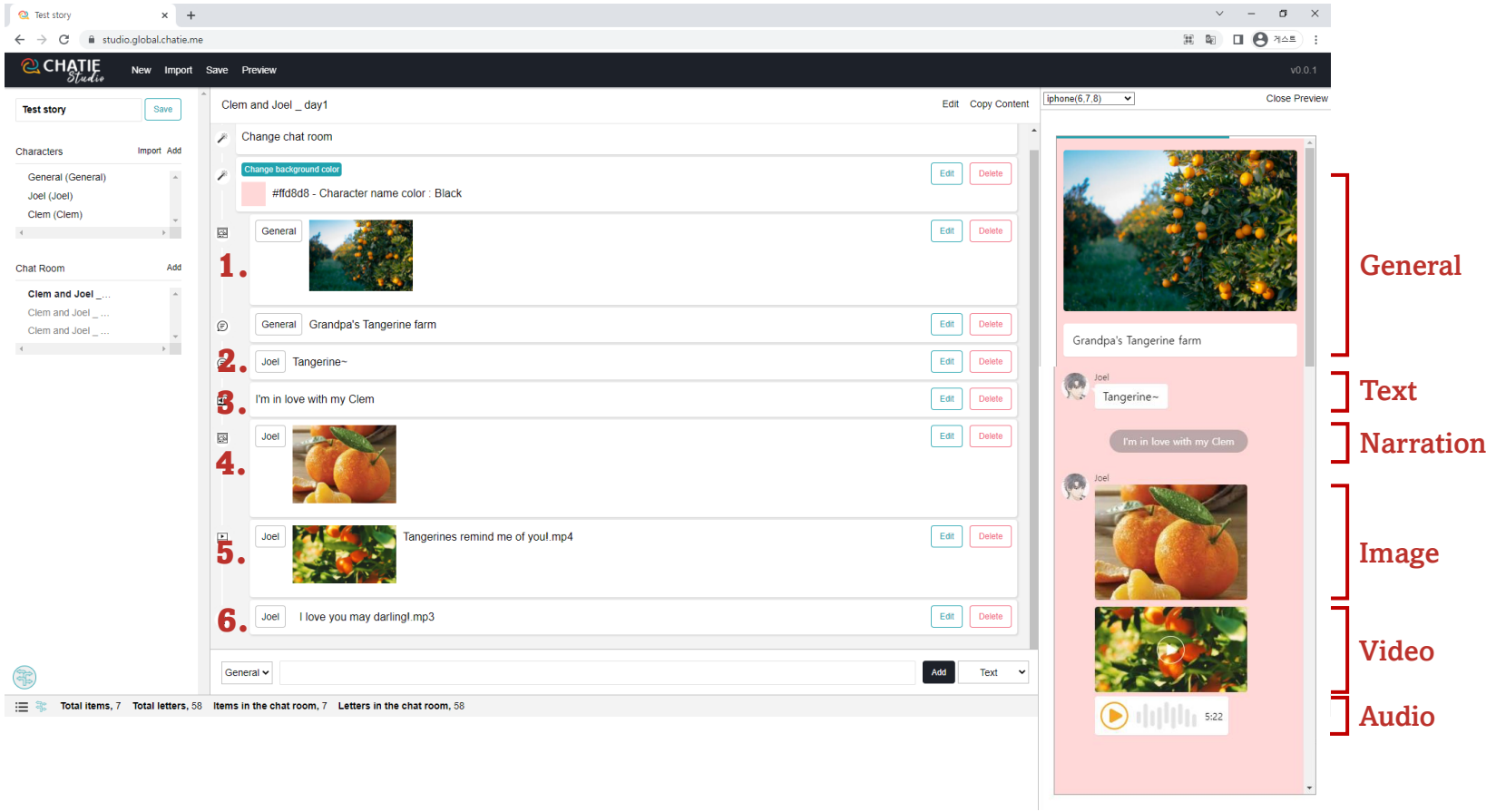
1. Select a character from the area above.
2. Select the speaker's conversation type.

   Besides "Text", you can enter "Narration", "Image", "Video", "Audio", and "Sound Effect" formats.
3. After writing a conversation or uploading content in the field, click the “Add” button.

2. Create Episode

1) Enter content

- Introduction to conversation types

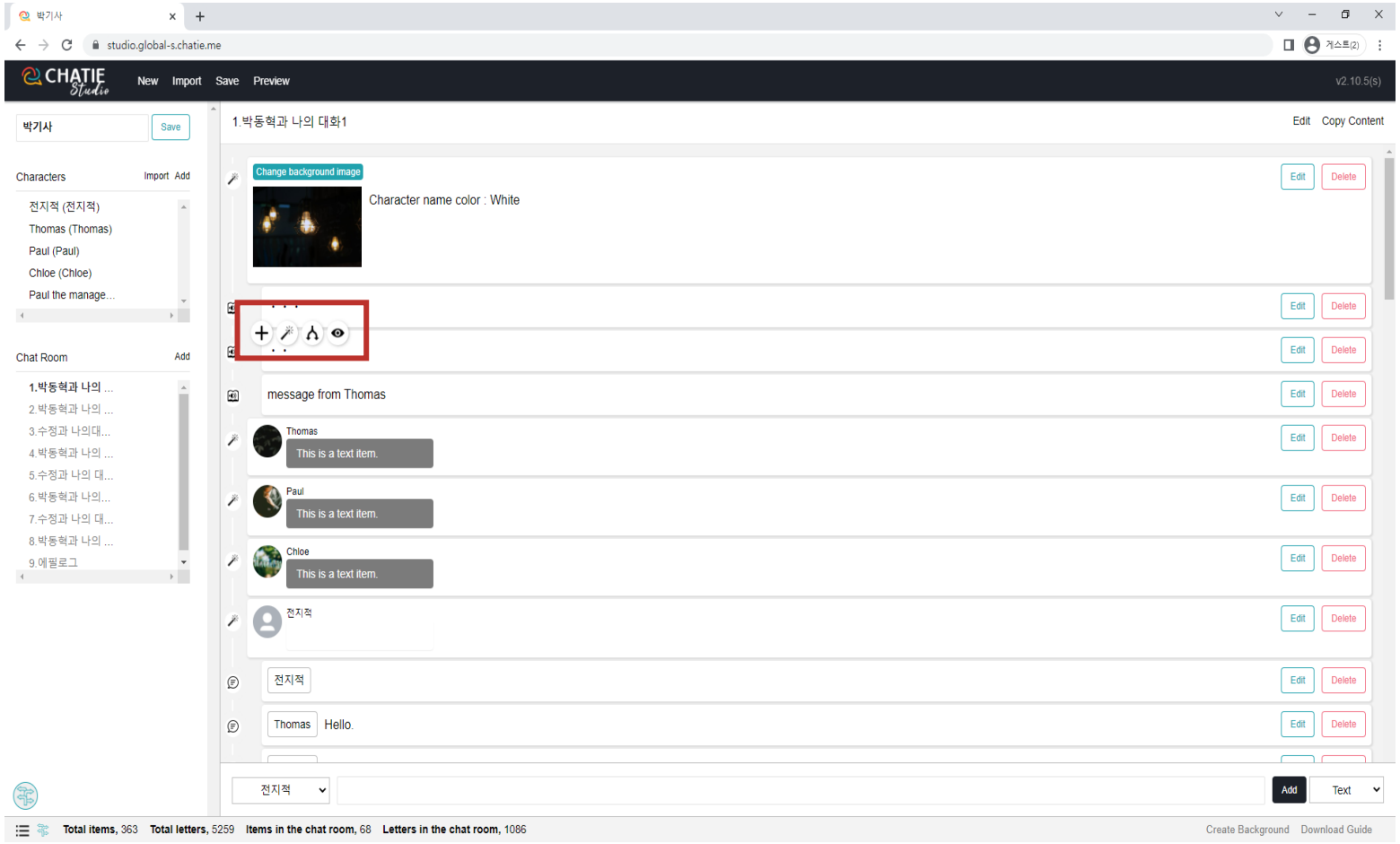


- The “General” type is a box that can contain any type of content.
- The “Narration” type is shown in a translucent bubble in the middle of the chat room, not in a speech bubble.
- The “Video” type requires a preview picture of the video.
  A preview of the video of the work is revealed first, then readers can view the video by tapping the preview.

2.

Create Episode

2) Edit and Design



- Buttons for editing and design features appear when you hover the mouse cursor between each speech bubble.

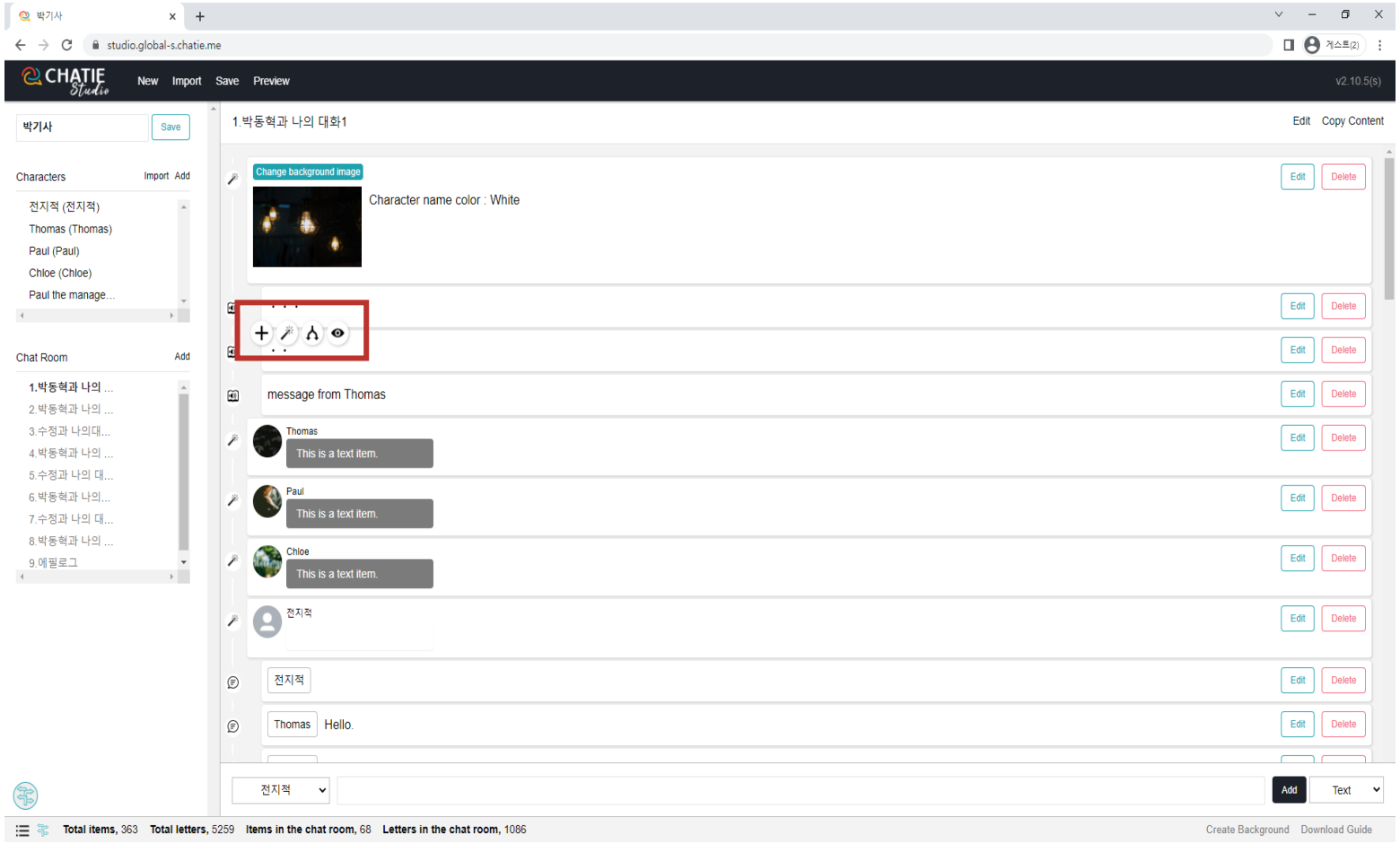
  1) The first "Add new item" button is used to insert a speech bubble in the middle of a conversation.

  2) If you click the second "Add effect" button,
  you can set the background color, illustration background, and bubble color.

2.

Create Episode

2) Edit and Design



3) If you click the third “Split Chat Room” button, you can split a chat room at that point.

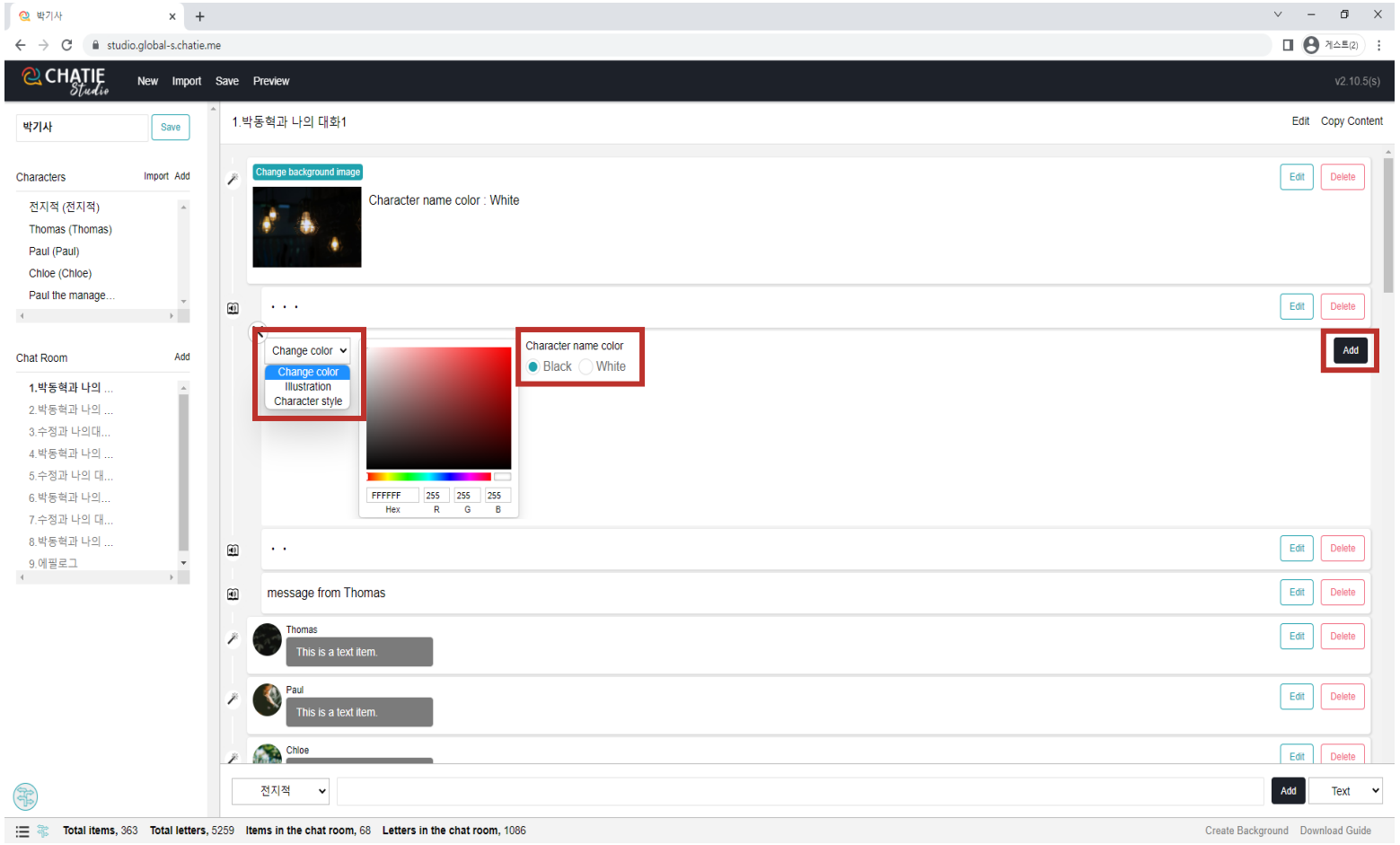
4) If you click the fourth “Preview” button to view the work in the preview window on the right.

2.

Create Episode

2) Edit and Design

- "Add effect" Button



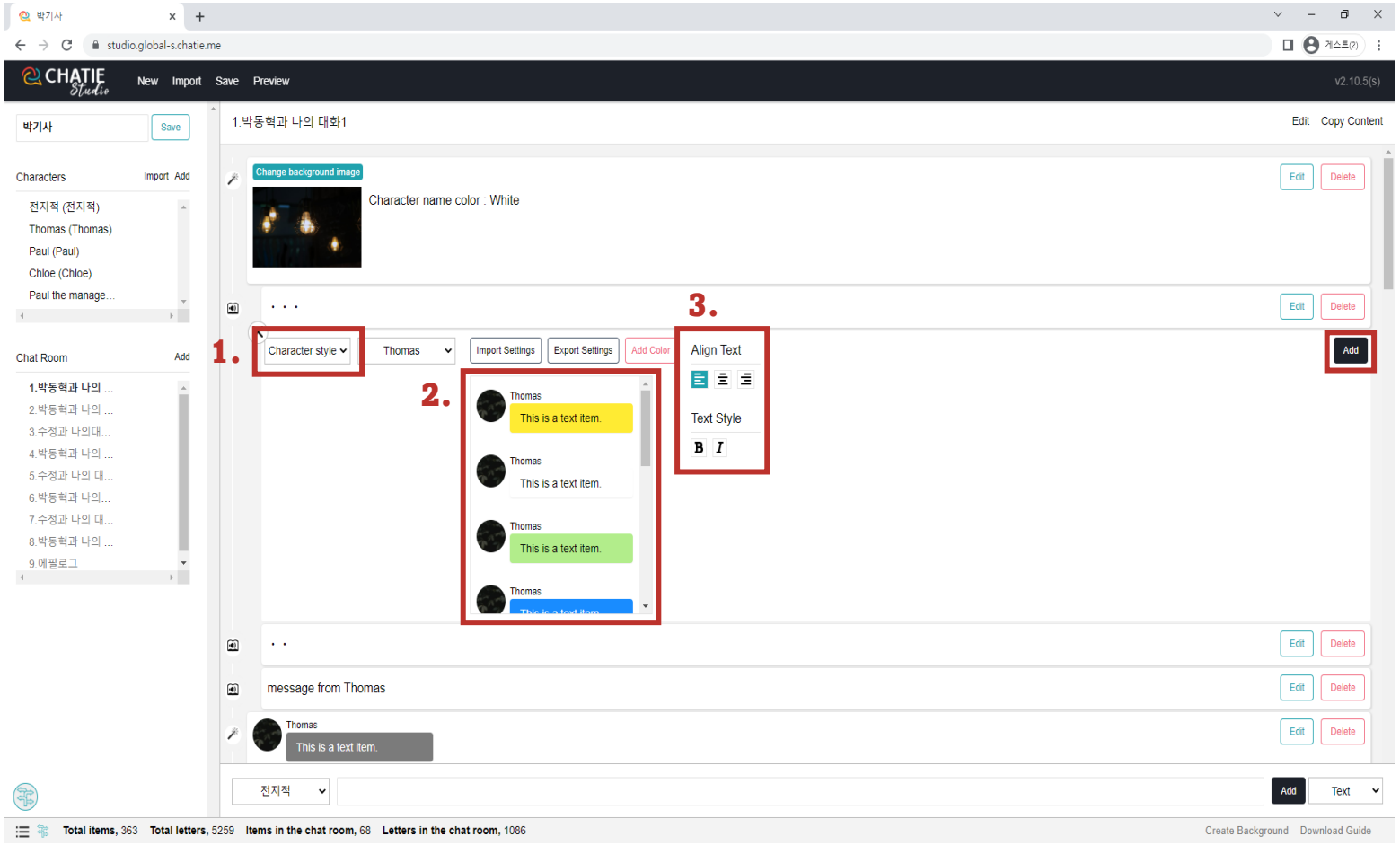
- The settings inserted with the "Add effect" button are applied from the speech bubble at the time of insertion, and last until the next setting is newly inserted.
- You can select unlimited colors for the character's speech bubble with “Character style”, and set the text alignment and text style.
- “Character name color” can select a color that is easy to read according to the applied background color.

2.

Create Episode

2) Edit and Design

- "Add effect" Button
- “Character style”.



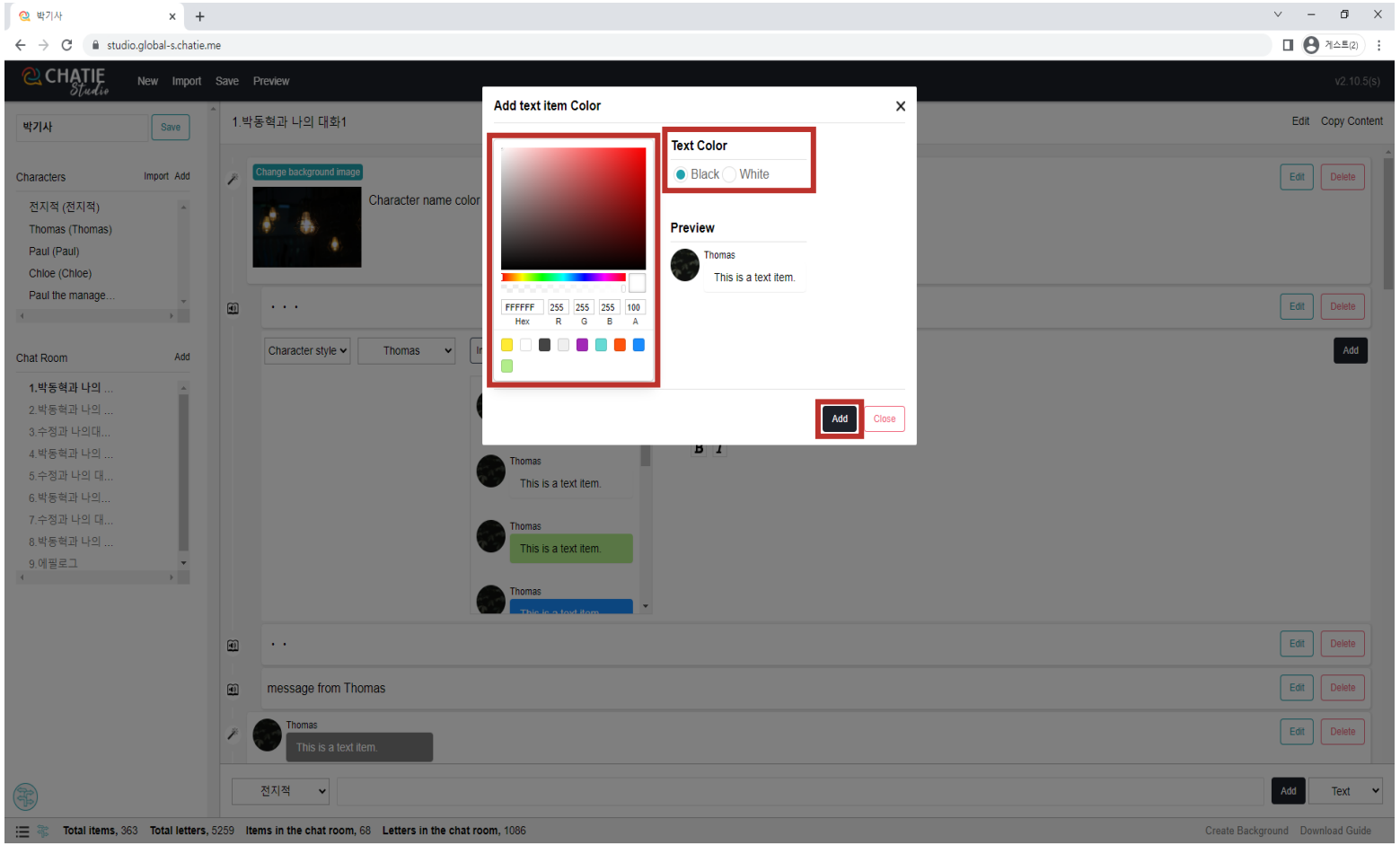
1. Select “Character style”.
2. The speech bubble color box contains the colors used in various messengers.
3. After setting the color of the speech bubble,

   you can set “Align Text” (align left/align center/align right), and “Text Style” (bold/italic).

2. Create Episode

2) Edit and Design

- "Add effect" Button
- “Character style” Details



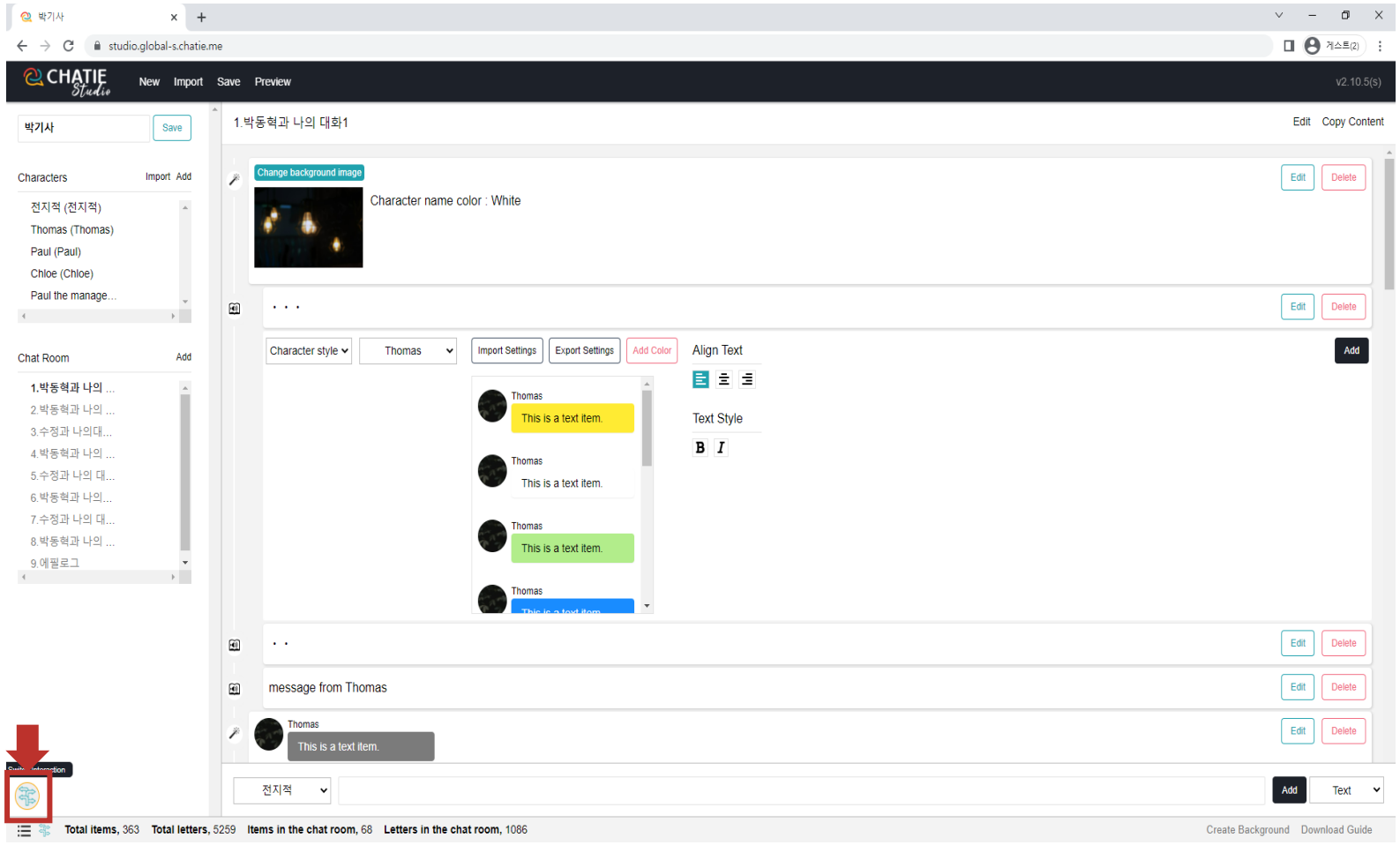
- In “Character style”, you can select a specific bubble colors with the “Add color” button, and you can adjust the transparency of the speech bubble to set translucent and transparent speech bubbles.
- After setting the color and transparency of the speech bubble, you can select a color that is easy to read according to the color of the speech bubble applied through “Text Color”.

CHATIE

3. Create interactive episode

3. Create Interactive Episode

- Switch Interaction

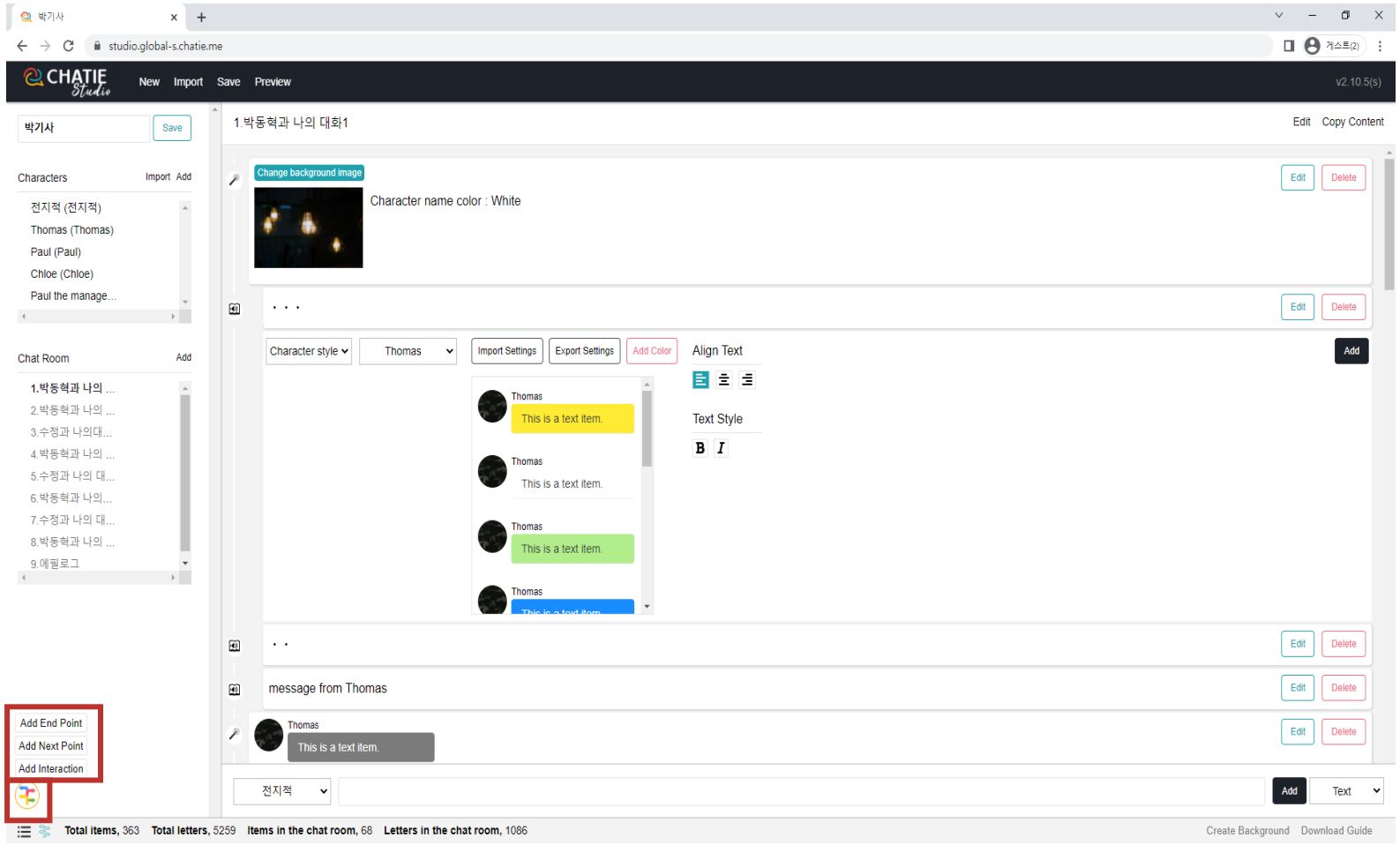


1. Click the "Switch Interaction" button at the bottom left.

   *** Once the option feature is applied to an episode, the round will not be changed to regular.**

2. When the "Switch Interaction" button is activated, it is switched to the interactive episode.

3. Create Interactive Episode

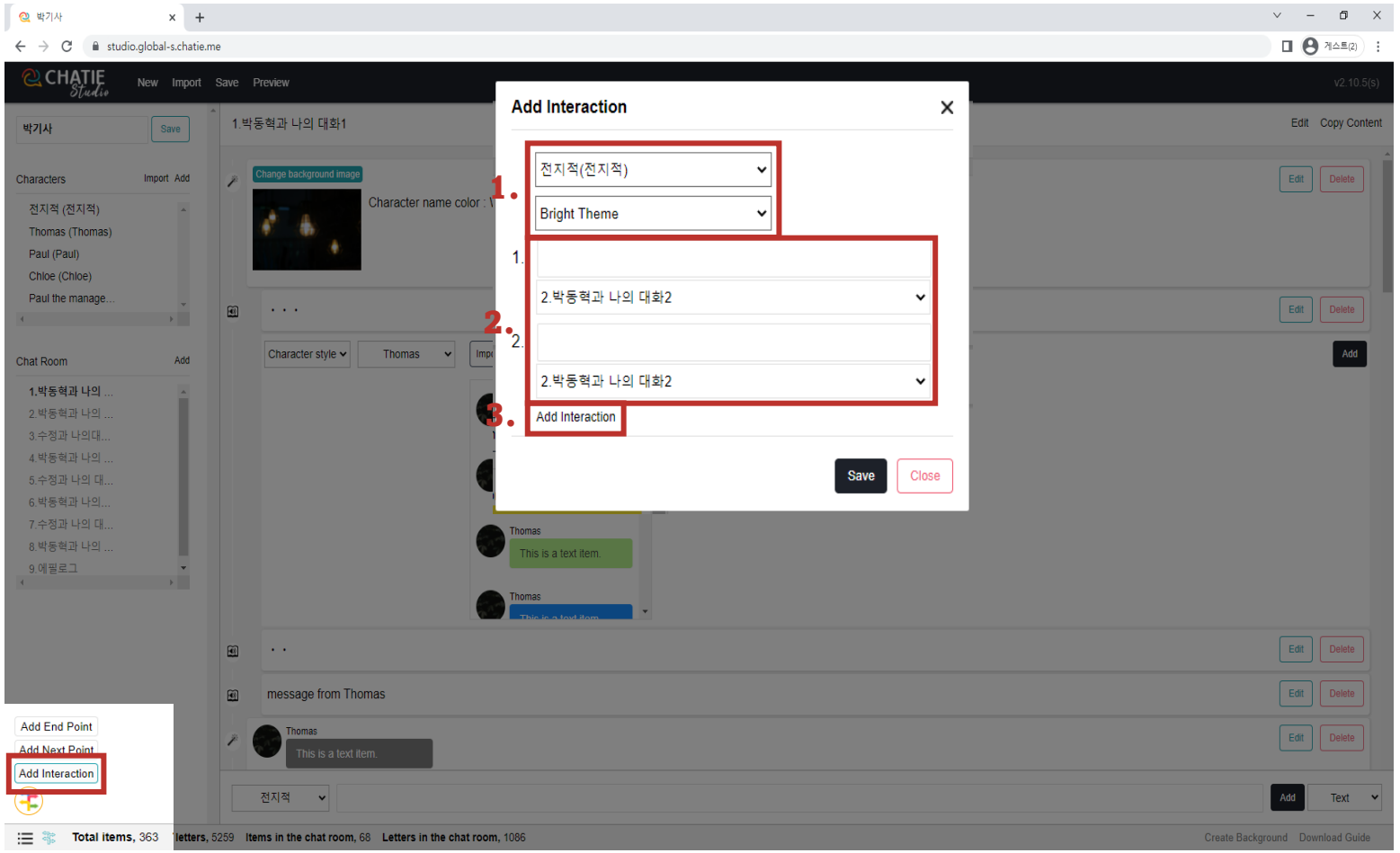


- If you hover the mouse over the active "Switch Interaction" button, it shows three options.

1. Add Interaction — This feature allows you to add options that readers can choose from.
2. Add Next Point — This is the feature will set where the readers will go when they reach the end of the current chat room.
3. Add End Point — This is the feature to set the end of the work.

3. Create Interactive Episode

- Add Interaction



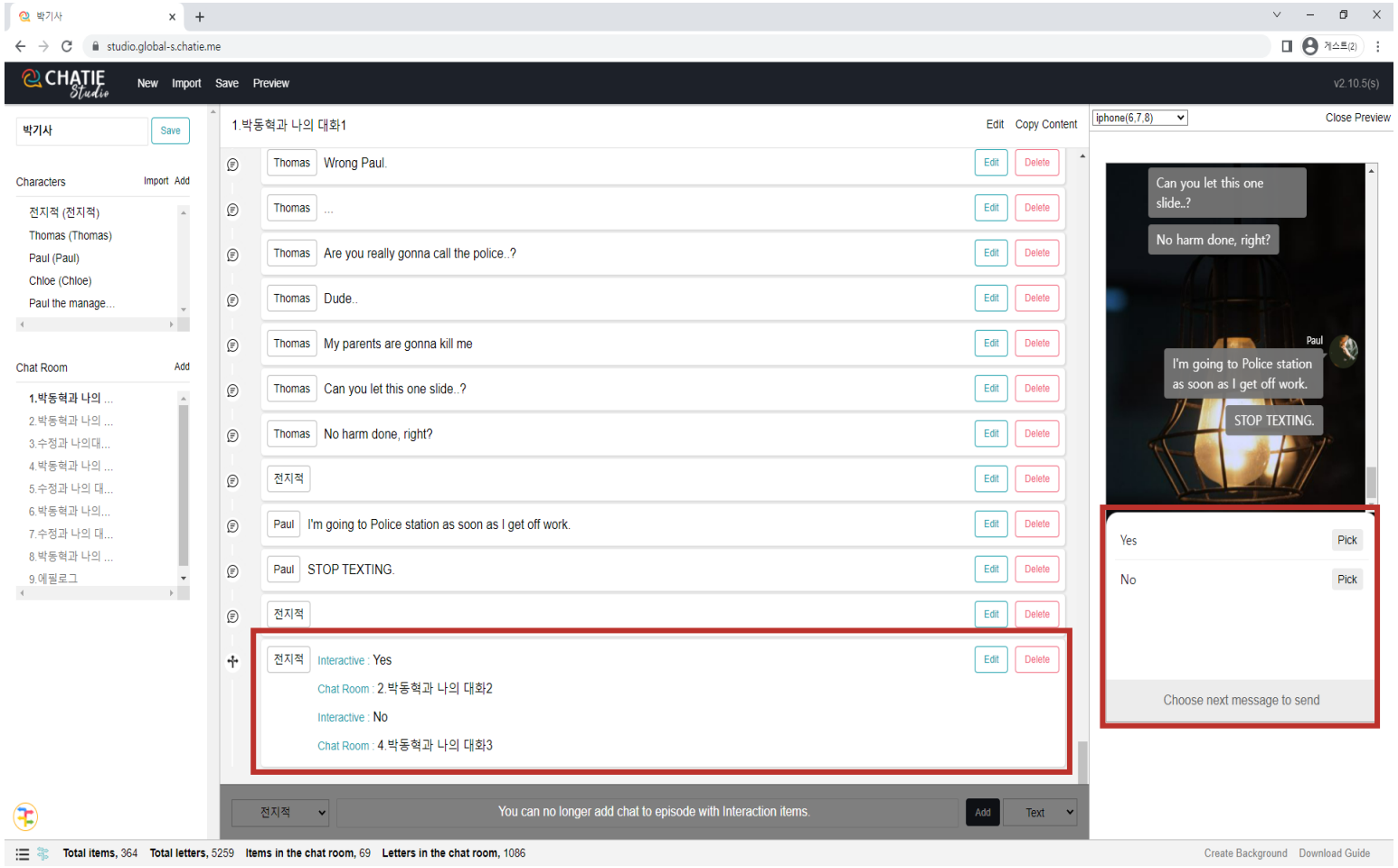
- If you click the "Add Interaction" button when there are two or more chat rooms, the feature pop-up will open.

*** If two or more chat rooms are not created, the choice to add option cannot be used.**

1. Set which character will present the option with which theme.
2. Write an optional item and set up a result chat room accordingly.
3. You can add up to 4 optional items.

3. Create Interactive Episode

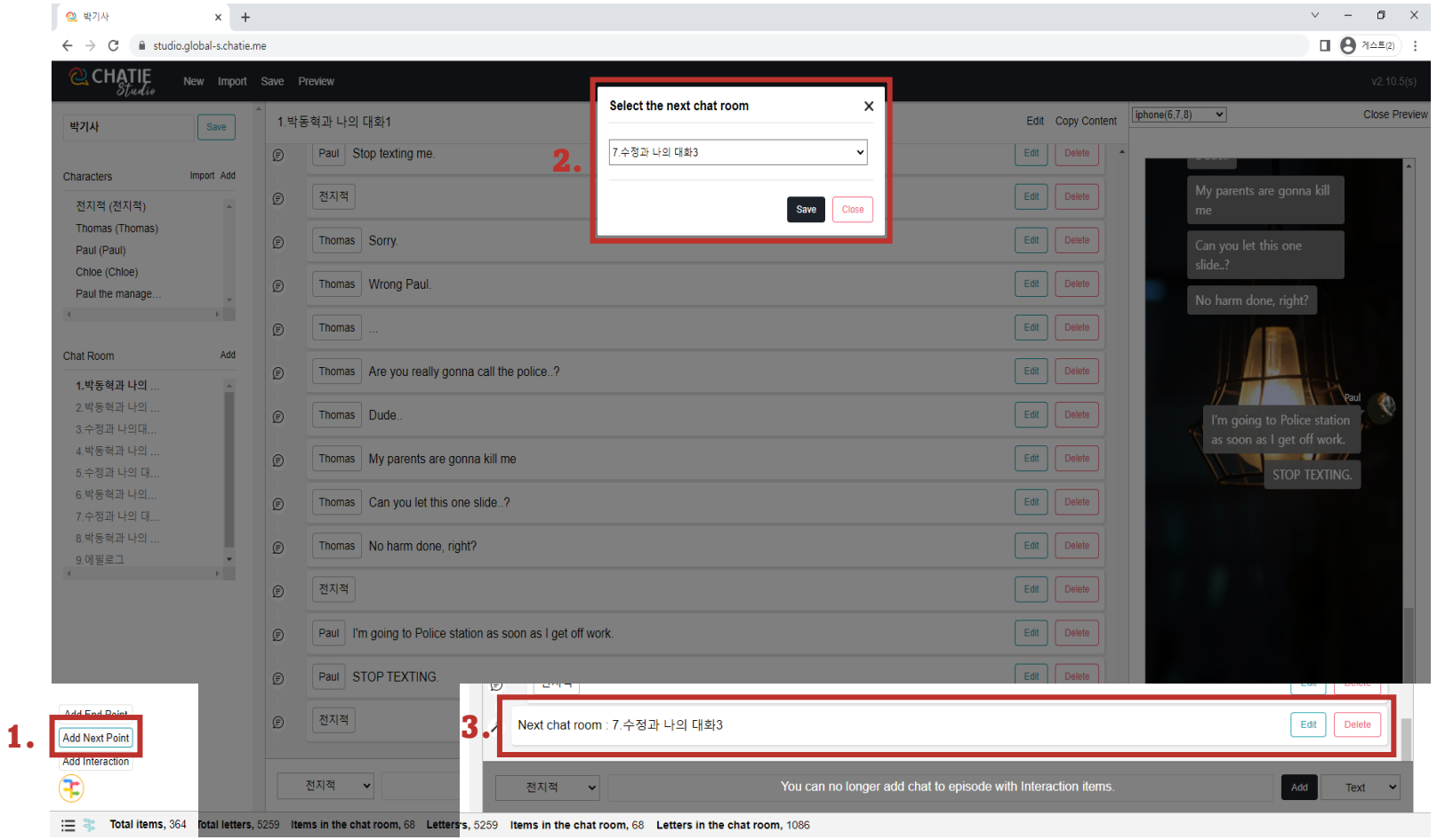
- Example of adding options



- This is the work history and preview screen with options added.
- The option feature can be edited with the 'Edit' button in the work history.
- You can create only one interaction (with up to 4 options) in one chat room.

3. Create Interactive Episode

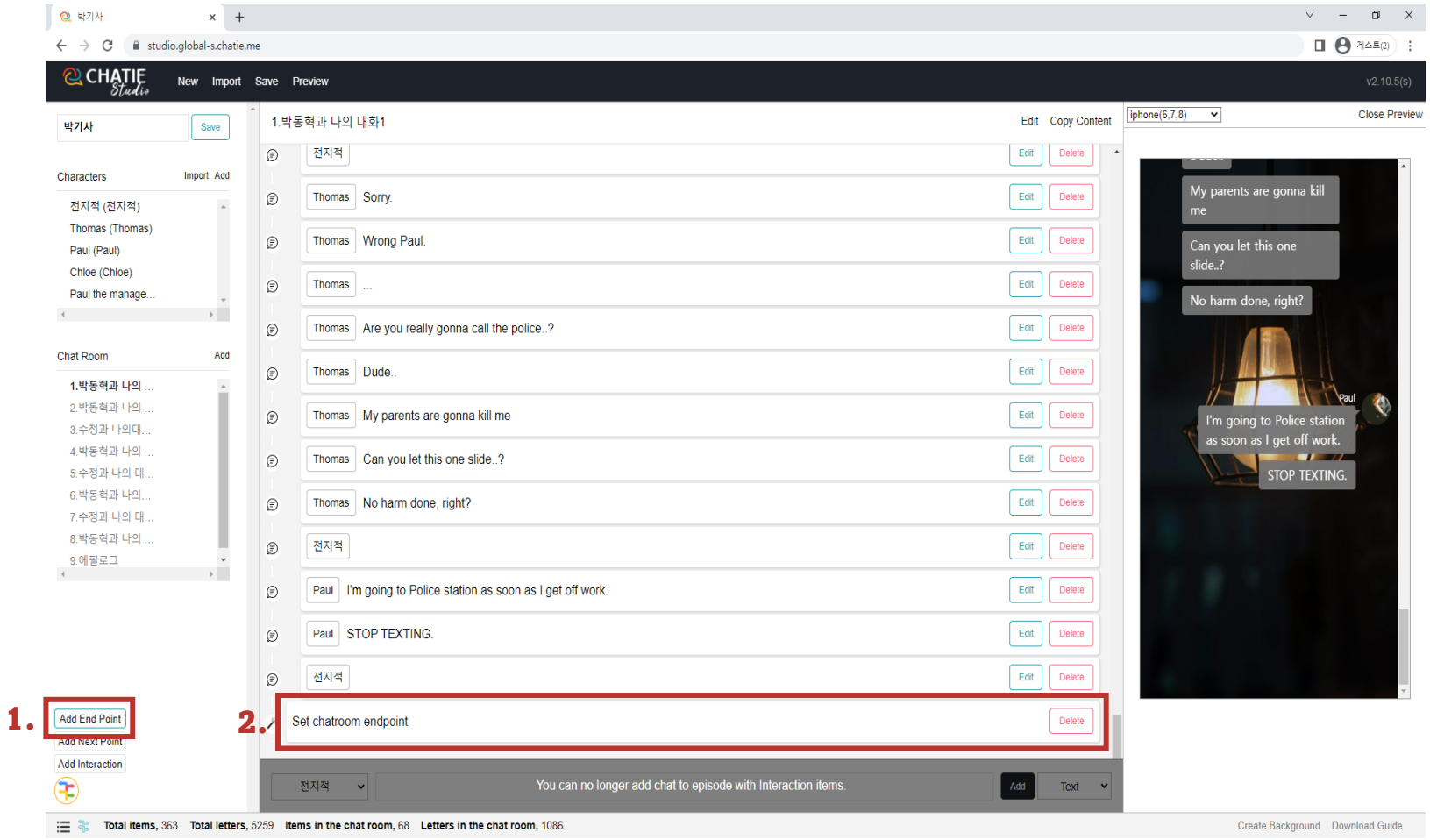
- Add the next point



1. Hover your mouse over the "Switch Interaction" button at the bottom left.
2. Click the "Add New point" button to select a next chat room to be connected from the current point.
3. Readers will be moved to the selected chat room.

3. Create Interactive Episode

- Add the end point



1. Hover your mouse over the "Switch Interaction" button at the bottom left.
2. Click the "Add End point" button to end the work at the current point.

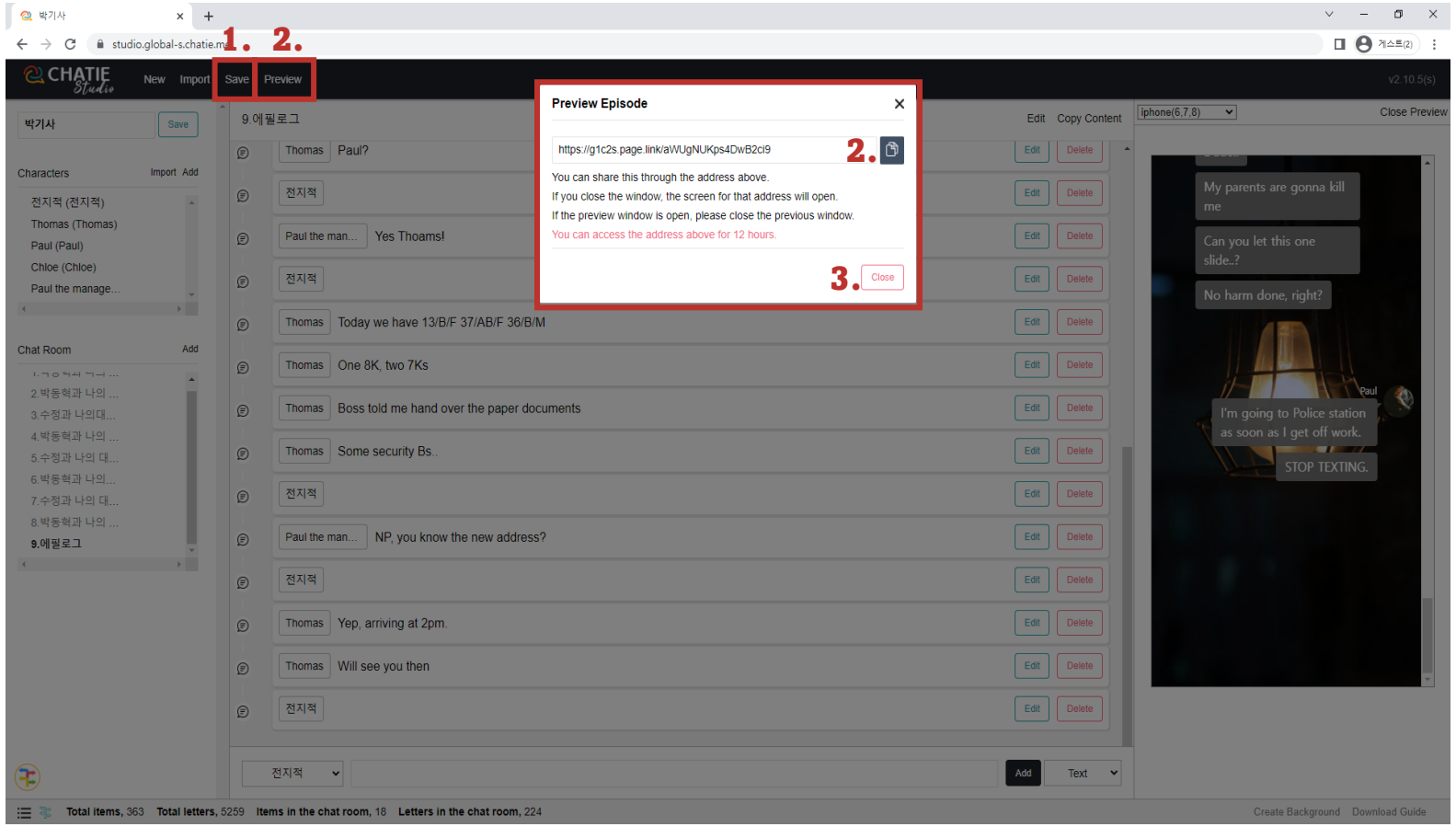
CHATIE

4. Save and Import Episode

4.

Save and Import story

- Save / Preview

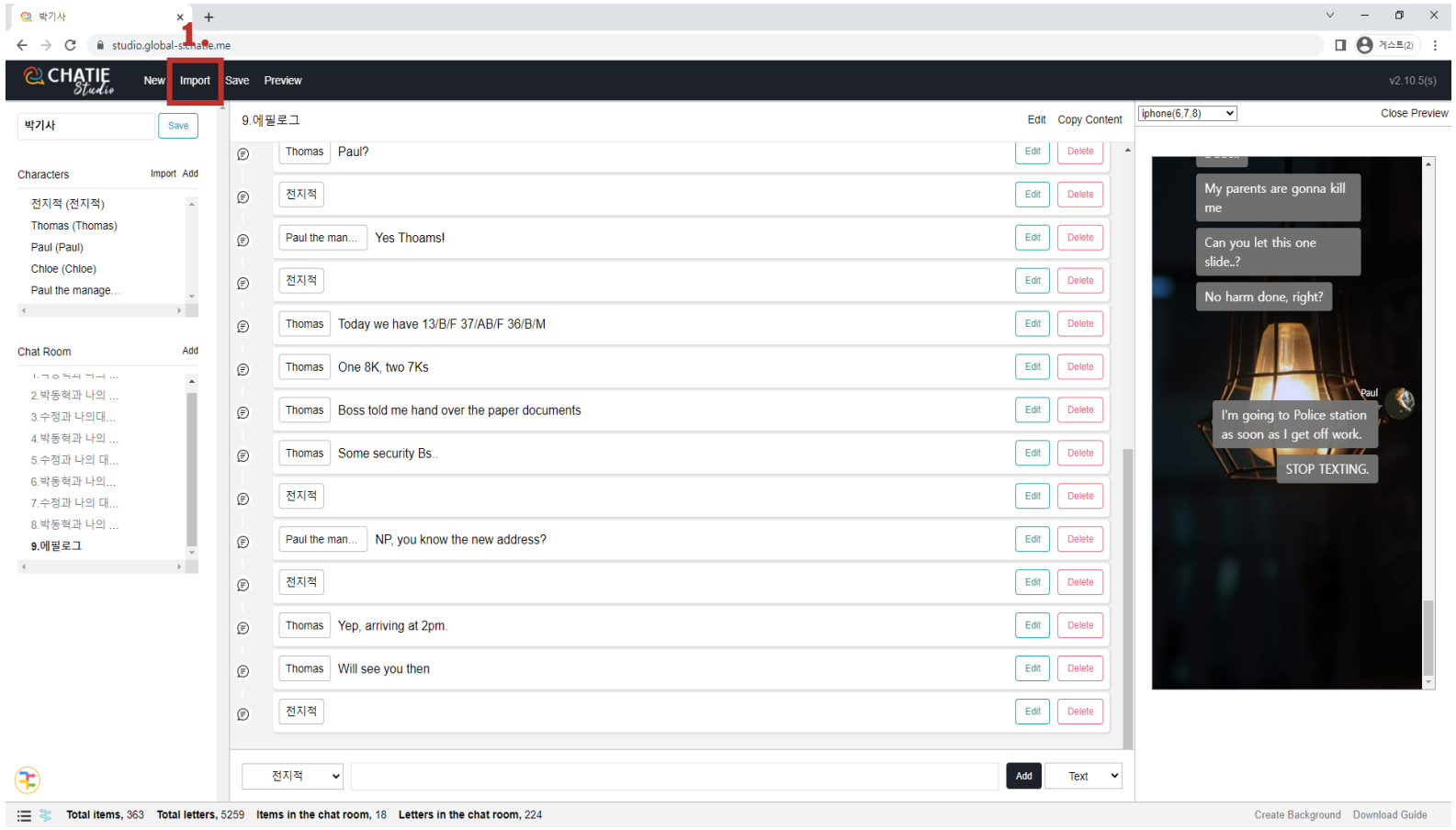


1. After completing the work, click the "Save" button above to save the work file.
   Caution **Once the file is lost, the work cannot be recovered.**
2. After clicking the "Preview" button at the top, click the right button of the link address to copy the link. Share your work with friends. **You can access the address above 12 hours.**
3. Click the "Close" button in the preview window to preview the viewer window screen that will be shown in CHATIE.

4.

Save and Import story

- Import



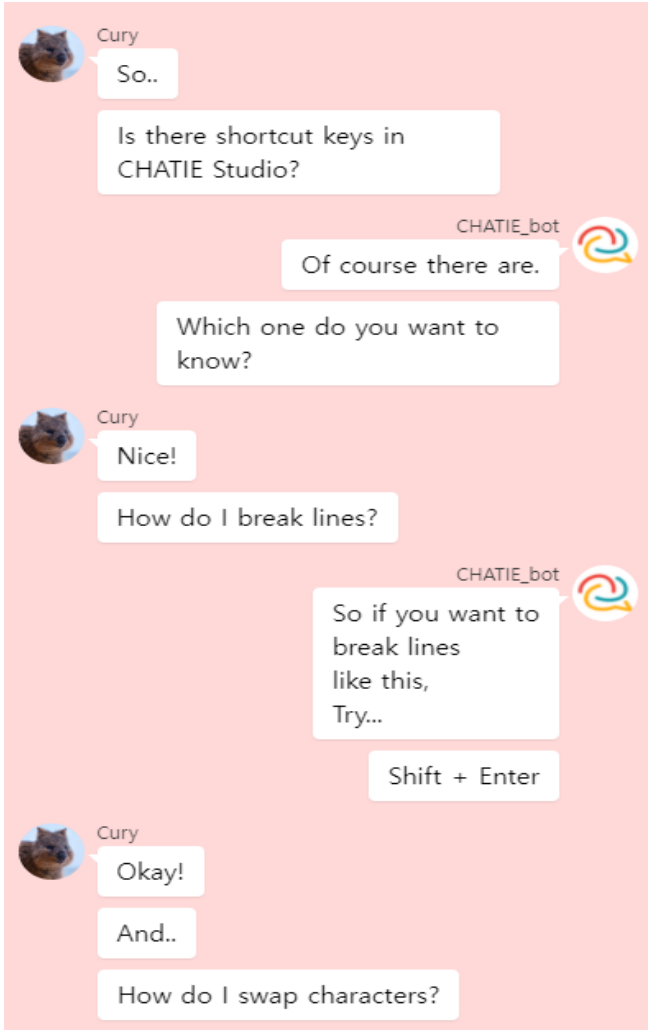
1. If you click the "Import" button and select the CHATIE file saved through export, you can import the story

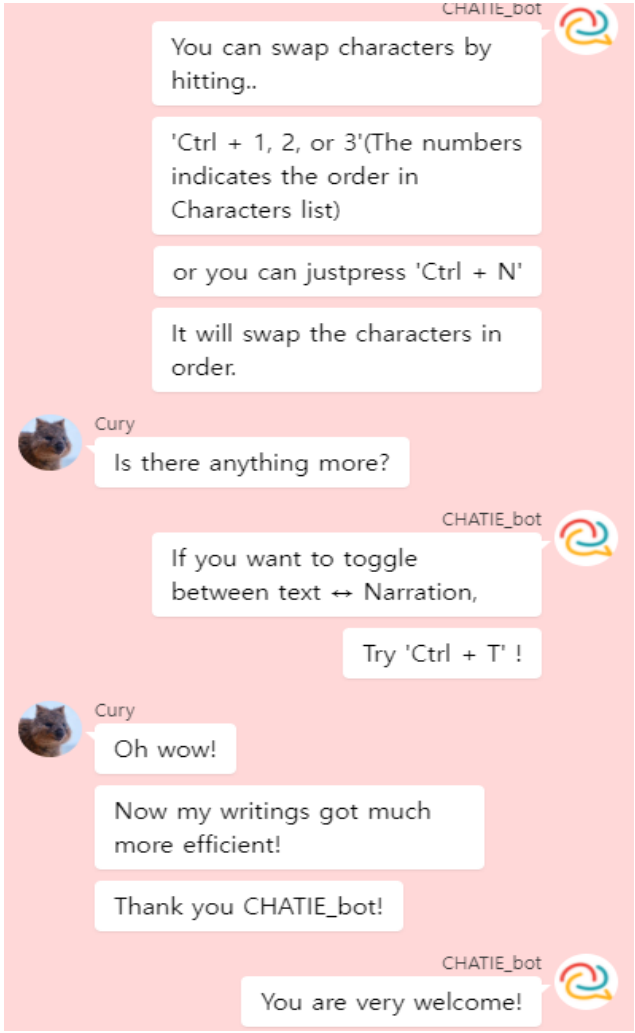
***** Caution *** Please make sure to save the story you are working on before importing the story.**

CHATIE

Tip 1. Shortcut information

Tip 1. Short information





Short information

- Line break: Shift + Enter
- Change character: Ctrl + Number or Ctrl + N
- Text ↔ Narration: Ctrl + T

CHATIE

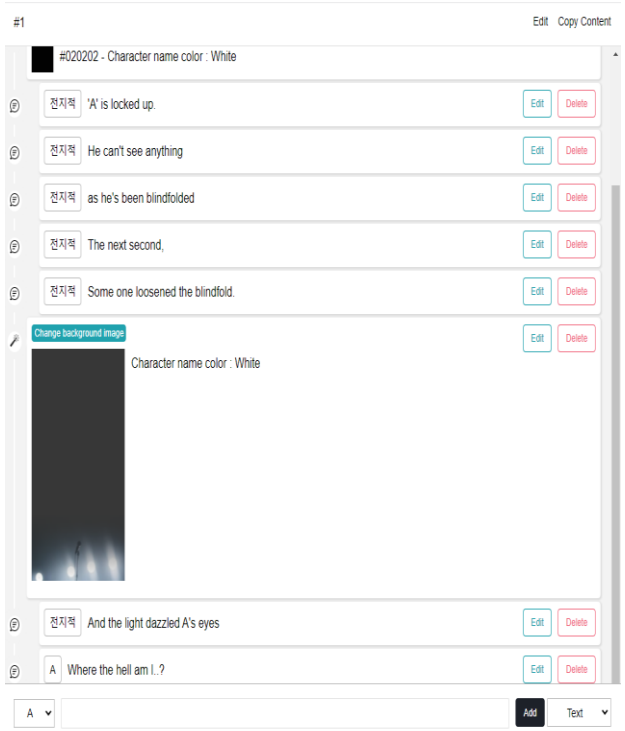
Tip 2. Feature Application Example

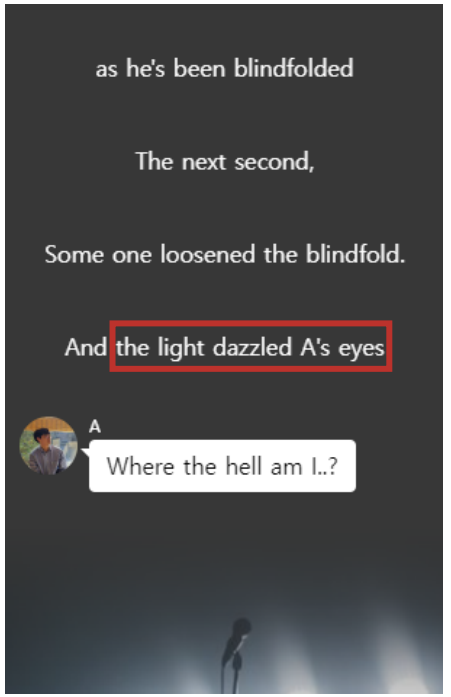
Tip 2. Feature Application Example

1) Scene Transition

- Depending on the story development and the sense of space, you can use the background appropriately to create an effective production.

Example 1)



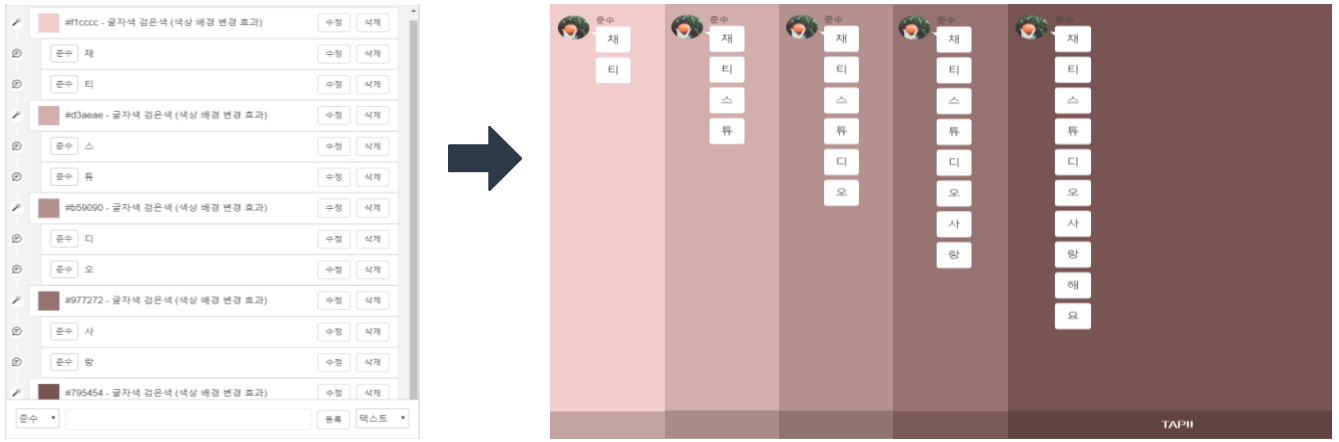


Tip 2. Feature Application Example

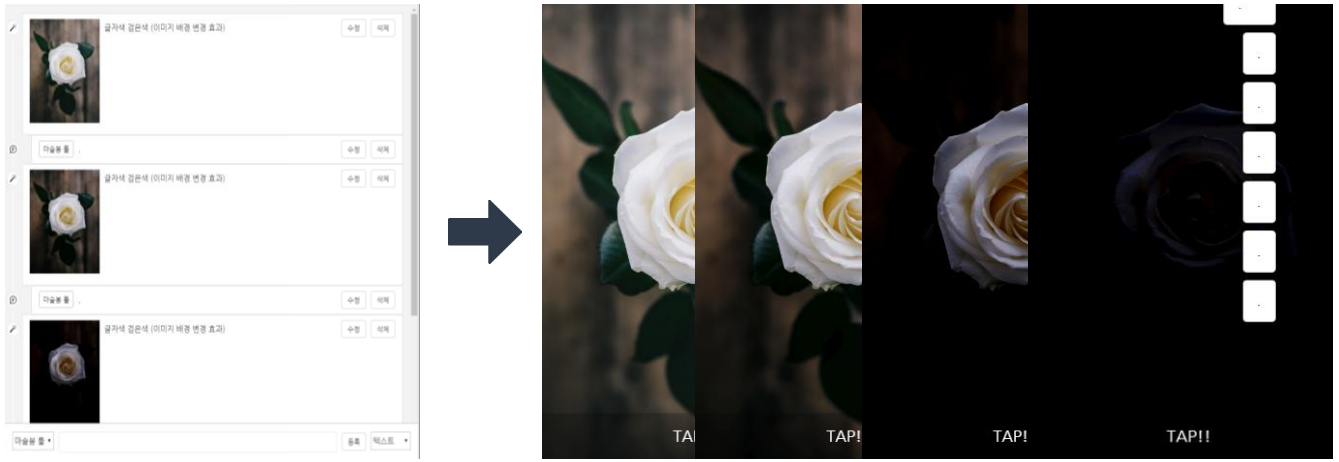
2) Gradient Effect

- If you adjust the color/saturation/brightness of the background and arrange them continuously, you can create an image according to the emotion or narrative progressions.

Example 1)



Example 2)



Thank you

아 이 네 블 루 메
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